# How to Use Group Contingencies:

Specific Strategies of Effective Classrooms

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## **Outline for Today**

1. Proactive Classroom Management

Types of Group Contingencies

3. Uses and Advantages / Disadvantages

4. Action Planning to Implement

## Traditional Classroom Management

- Which students typically receive teacher attention?
  - Student who chronically misbehaves
  - Student who is quiet, compliant, attentive
- Student disruptions can result in confrontation between student and teacher and subsequent removal from class
- Classroom disruptions and lack of classroom management are significant barriers to learning

## **Contemporary Approach**

• Best practice in classroom management and countless studies indicate a proactive and positive approach to classroom management is most effective (see Cooper, Heron, & Heward, 1987; Alberto & Troutman, 2009)

- Required by IDEA (2004) and NCLB (2001)
  - Positive behavioral supports for students with IEPs (§300.324.a.2.i & a.3.i)
  - Least intrusive alternative for addressing behavior

#### What is Proactive and Positive?

 Proactive – to anticipate and take efforts to prevent the occurrence of an event

 Positive – use of preventive and reinforcing strategies much more than reactive and punitive strategies when an event occurs

### A Behavioral Event

$$A \rightarrow B \rightarrow C$$
Antecedent Behavior Consequence

## **Behavioral Event Example**

- Antecedent: Teacher directs class to begin working on an assignment.
- Behavior: Alexis pushes her paper and book off the desk and says, "I'm not doing this stupid paper!"
- Consequence: Teacher says, "Alexis, you will do the assignment or I'll send you down to the office."

### Antecedent

- Whatever happens before a behavior
  - Immediate antecedents (e.g., teacher requests, peer comment)
  - Long-term antecedent termed setting events (e.g., illness, tired)

Antecedents can trigger or prevent a behavior from occurring

### Behavior

Any <u>observable</u> and <u>measurable</u> act of an individual

Examples	Non-examples
Swearing	Bad attitude
Breaking a pencil	Lazy
Running	Good
Talking to a peer	Anger

 When addressing student behavior, focus on that which you can observe and measure

## Consequence

## any event that follows a behavior and influences the future rate of the behavior

- Whatever immediately follows the behavior
- Can be something positive or negative
- Two types...

#### Reinforcement and Punishment

- Reinforcement an event / consequence that follows a behavior which results in maintaining or increasing the future occurrence of that behavior
  - Examples: verbal praise; money
- Punishment an event / consequence that follows a behavior which <u>decreases</u> the future occurrence of that behavior
  - Examples: verbal reprimand; fine for speeding

#### However....!

- The type of consequence is not based on our intent,
   but is determine by its effect on behavior
- You cannot determine whether a consequence that follows a behavior is a <u>reinforcer</u> or a <u>punisher</u> until you observe how **FUTURE** behavior is affected
- Verbal praise <u>may</u> be reinforcing for some....
- Verbal reprimands <u>may</u> be punishing for some....

## Returning to Proactive and Positive Strategies

Remember our definitions....

Proactive – antecedent strategies

 Positive – reinforcement-based strategies to promote desirable behaviors

### Thus....

• The most effective classroom management strategies are those that prevent or greatly minimize disruptive behavior (antecedent) and reinforce desirable behavior (consequence).

"It is easier to prevent a behavior from occurring, than to deal with it after it has happened."

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## The Best Classroom Management Strategy

- The most effective classroom management strategy is effective instruction
  - At students' instructional level
  - Viewed as valuable / motivating to the student
  - See Ellis & Worthington (1994) for review

## **Managing Classroom Behavior**

- Most teachers are attempting to balance academic instruction with managing the (mis)behavior of many students in the class.
- Who has time to do all this when many, or even a few, students are misbehaving?
- Group Contingencies are effective strategies to address the behavior of one student, many students, or a whole group (Litow & Pumroy, 1975)

## **Group Contingencies**

- What are they?
  - AKA "Group-Oriented Contingencies"
  - Strategies to change the behavior of a group of students
  - Method by which the teacher arranges consequences for the group based on the behavior of members of that group
- When are they used?
  - When the teacher needs to positively affect the behavior of a number of students simultaneously

## **Group Contingencies**

#### • Proactive?

Yes, used to prevent undesirable / negative behavior from occurring.

#### Positive?

 Yes, many group contingencies are reinforcement-based to increase desirable behavior while simultaneously decreasing negative behavior.

# Three Types of Group Contingencies

Dependent Group-Oriented

2. Independent Group-Oriented

3. Interdependent Group-Oriented

## **Dependent Group Contingency**

#### Two main characteristics:

- Same standard of performance expected of every individual.
- Reinforcement for the group is based on the behavioral performance of a subset of the group.

#### • Examples:

- Free time for the class on Friday if Alexis completes her in-class assignments for an entire week.
- Extra recess time if Elliott and Samuel earn at least a C on the spelling test.

## **Independent Group Contingency**

#### Two main characteristics:

- Same standard of performance expected of every individual.
- Reinforcement for <u>each individual</u> is based on the behavioral <u>performance of each individual</u>.

#### • Examples:

- Free time on Friday available to any student who completes all his/her in-class assignments for the week.
- Extra recess time for anyone who earns a C or better on the spelling test.

## Interdependent Group Contingency

#### Two main characteristics:

- Same standard of performance expected of every individual.
- Reinforcement for the entire group is based on the behavioral performance of the entire group.

#### • Examples:

- Free time on Friday available only if <u>all</u> students in the class complete their in-class assignments for the week.
- Extra recess time if <u>everyone</u> in the class earns a C or better on the spelling test.

## What Type of Group Contingency?

- Think-Pair-Share the following scenarios:
- If every student enters class before the bell rings, the whole class earns 5 minutes of free time at the end of the period.
- 2. Each student who earns 100 Bulldog Bucks may purchase entrance to the Friday night dance.
- 3. If Sophie raises her hand without shouting for the entire class, the class earns a "homework pass."

## What Type of Group Contigency?

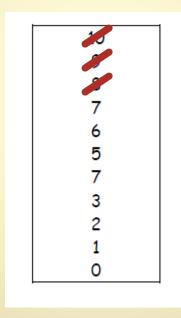
- If every student enters class before the bell rings, the whole class earns 5 minutes of free time at the end of the period. - Interdependent Group Contingency
- 2. Each student who earns 100 Bulldog Bucks may purchase entrance to the Friday night dance.
  - Independent Group Contingency
- 3. If Sophie raises her hand without shouting for the entire class, the class earns a "homework pass."
  - Dependent Group Contingency

## Example (1): Response Cost

- Principle: Teacher offers reinforcement if group does not perform a particular inappropriate behavior.
- Method: Write numbers o to upper acceptable limit on the chalkboard. Begin with the upper acceptable limit. Cross out one number each time a student in the group displays the target behavior. Reinforcement is delivered if a o has not been crossed out after a specific period of time.

## Response Cost

 Uses: for out-of-seat behavior, shouting out, hitting



(Kazdin, 1972; Kerr & Nelson, 1983; Salend & Kovalich, 1981)

## Example (2): Upper Limit

- Principle: Teacher offers reinforcement if group engages in the inappropriate behavior <u>less than</u> a predetermined level.
- Method: Use baseline data to set an upper acceptable limit for the behavior. Record each time the behavior occurs. Reinforcement is delivered if the group behaves <u>less than</u> that pre-determined level.
- Lower the criterion gradually as group is successful

## **Upper Limit**

- Uses: out-of-seat behavior, talking out, hitting
- Careful when slowly decreasing the upper limit
- (Deitz & Repp, 1974; Harris & Herman, 1973)

## Example (3): Caught You!

- Principle: Teacher "catches" the group behaving appropriately
- Method: Randomly set an egg timer to ring at different intervals. Deliver reinforcement (e.g., point, one minute extra free time) if the group is behaving appropriately when the timer rings.
- Uses: off-task, out of seat, disruptive (Repp, Barton, & Brulle, 1983; Reese, Sherman, & Sheldon, 1998)

## Example (4): Good Behavior Game

 Principle: Teams of students compete for a reinforcer.

- Method: Randomly divide into two or more teams.
   The team that demonstrates the fewest number of the target behavior will be reinforced.
- Encourages competition among teams; can be made into non-competitive game

### **Good Behavior Game**

- Uses: disruptive behavior, talking out, out-of-seat
- (Barrish, Saunders, & Wolf, 1969; Tingstrom, Sterling-Turner, & Wilczynski, 2006; Swain, Allard, & Holborn, 1982)

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## **Uses of Group Contingencies**

- For a variety of inappropriate, mildly disruptive behaviors that interfere with instruction
- When there are multiple students in a class who present behavioral challenges
- When NOT to use:
  - Address the behavior of just one student
  - For severe behaviors (e.g., severe aggression, self-injury, stereotypic behavior)

## **Specific Uses**

 Dependent: hyperactivity, off-task, academic skills, social skills

 Independent: academic skills, studying, disruptive behavior, following instructions

 Interdependent: disruptive, calling out, studying, academic skills, noise in the classroom

## Advantages / Disadvantages of Dependent Group Contingencies

- Advantages:
  - Student(s) who earn(s) reinforcement for the group is/are the hero/heroes
  - Peer group controls and enhances behavior
  - Peers assist the dependent person(s) in group
  - Feasible and practical
- Disadvantages:
  - Scapegoating and blaming
  - Can lead to threats

## Advantages of Interdependent Group Contingencies

- Whole group motivated to comply with rule(s) and encourage good behavior in each other
- Deviant behavior is not reinforced by peers
- Convenient and easy to apply
- No one student needs to be singled out

# Disadvantages of Interdependent Group Contingencies

- Excessive pressure may be placed on one or several individuals
- Possible sabotage by unmotivated students
- Scapegoating
- Ethical considerations

#### **Ethical Considerations**

- Take care to help <u>avoid</u> covert verbal statements or threats by other students to students who fail to reach the standard
- <u>Avoid</u> specifying a student contributing to a loss of reward by name
- Make sure that students have pre-requisite skills to reach the standard
- <u>Make sure</u> in advance that the all for one and one for all philosophy is acceptable by adults AND students.

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- See Axelrod (1998) for more detail
- Select and define the target behavior(s) to modify
  - Concrete, precise terms
  - Measurable and observable
  - Educationally meaningful
  - Somewhat easy to change

## EXACTION Planning: Step 1

#### 1. Aggressive acts during transition times

- 3<sup>rd</sup> Grade classroom; N = 25
- Hitting with a closed fist
- During AM, Mid-morning, Lunch, and PM transitions

 Decide on data collection tool and who is responsible for data collection

Question of Interest	Dimension to Measure
How often?	Each event (frequency, rate, or percentage)
How long?	Duration (each event or cumulative)
How long to begin a behavior?	Latency

# EASNON-Planning: Step 2

- Decide on data collection tool and who is responsible for data collection
  - Frequency count
  - Collected by teacher

- 3. Obtain baseline data for target behavior(s)
  - At least 3-5 days;
  - Ideally, 10 days
  - Average the behavior(s) across the baseline days

# EASNON-Planning: Step 3

#### 3. Obtain baseline data

- 4 days; 21 aggressive acts
- Average = 5.3 per day

#### 4. Identify reinforcers

- Poll students
- What them during free time
- www.interventioncentral.org Reinforcer surveys
- Have a menu of reinforcers
  - Some little value
  - Some large value
- Mystery Motivators

# EAGNON-Planning: Step 4

#### 4. Identify reinforcers

- Stickers
- Class party
- Free time
- Movie
- Class pet

- 5. Decide on type of Group Contingency program
  - Dependent
  - Independent
  - Interdependent
  - If necessary, form groups of students (e.g., teams, small groups)
  - Randomize the groups

# EASNON-Planning: Step 5

#### Decide on type of Group Contingency program

- Interdependent whole class
- Reinforcer:
  - Sticker chart; one sticker per day
  - 10 stickers = party / movie
  - 50 stickers = class pet

- 6. Set a reasonable goal for the contingency
  - Refer to baseline data (Step 3)
  - If REDUCING a problem behavior, set goal ABOVE the baseline average
  - If INCREASING a desirable behavior, set goal BELOW the baseline average
  - WHY? To maximize success early on
  - Display the Goal to the group

# EASNOH-Flanning: Step 6

- 6. Set a reasonable goal for the contingency
  - Average = 5.2 per day
  - Initial goal = 6
  - Over time and with success, would decrease the goal to receive reinforcement

- 7. Make sure everyone can perform the behavior
  - Evidence that every student can perform the behavior
  - If not, teach!

# EAGNON-Planning: Step 7

- 7. Make sure everyone can perform the behavior
  - Re-taught lining up behavior
  - Modeling and practice

#### 8. Implement the program

- Division of class into groups (if appropriate)
- Explain program to class
- Select a time of day to implement
- Start date
- Other

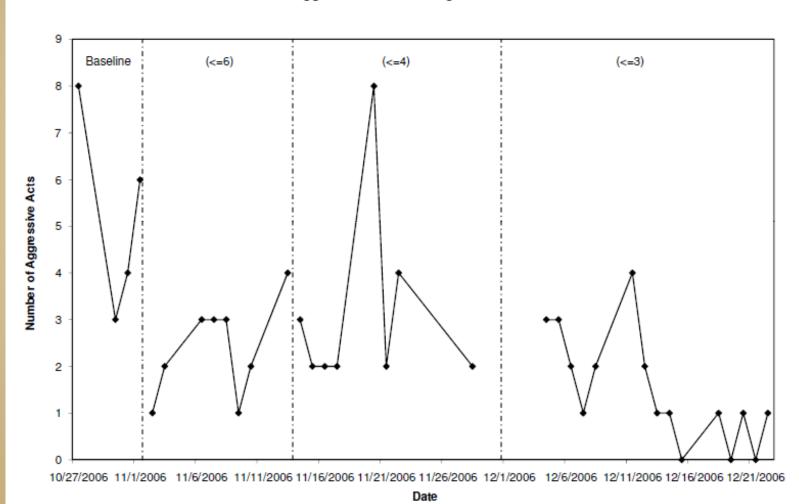
- 9. Monitor group and individual performance
  - Praise individual and group performance immediately
  - Keep record of performance
  - Is anyone sabotaging?
    - How do you know that?
    - Form own group

#### 10. Revise as needed

- Evaluate outcomes of the program
- Need to change reinforcers?
- Need to change goals?
- Need to change groups?
- Need to target different behaviors?
- Need to change type of contingency?
- Return to appropriate step

## ActionPHanning: Steps 8-10

#### **Aggressive Acts During Transitions**



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#### References

Axelrod, S. (1998). How to use group contingencies (How to manage behavior series). Austin, TX: Pro-Ed.

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