

LSC Use Only No:	LSC Action-Date:	UWUCC USE Only No.	UWUCC Action-Date:	Senate Action Date:
		02-67r	App-4/3/03	App-4/29/03

**Curriculum Proposal Cover Sheet - University-Wide Undergraduate Curriculum Committee**

Contact Person <b>Valerie Liberta</b>	Email Address <b>vliberta@iup.edu</b>
Proposing Department/Unit <b>Department of Theater and Dance</b>	Phone <b>7-4474</b>

Check all appropriate lines and complete information as requested. Use a separate cover sheet for each course proposal and for each program proposal.

**1. Course Proposals (check all that apply)**

New Course                       Course Prefix Change                       Course Deletion  
 Course Revision                       Course Number and/or Title Change                       Catalog Description Change

<i>Current Course prefix, number and full title</i>	<i>Proposed course prefix, number and full title, if changing</i>
<b>THTR 322: Costume Design</b>	

**2. Additional Course Designations: check if appropriate**

This course is also proposed as a Liberal Studies Course.                       Other: (e.g., Women's Studies, Pan-African)  
 This course is also proposed as an Honors College Course.

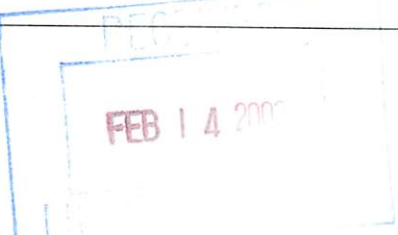
**3. Program Proposals**

New Degree Program                       Program Title Change                       Program Revision  
 New Minor Program                       New Track                       Other  
 Catalog Description Change

<i>Current program name</i>	<i>Proposed program name, if changing</i>

4. Approvals		Date
Department Curriculum Committee Chair(s)	<i>Burton</i>	12-5-02
Department Chair(s)	<i>Burton</i>	12-5-02
College Curriculum Committee Chair	<i>Joseph H. Day</i>	2/4/03
College Dean	<i>Richard Wood</i>	5/6/03
Director of Liberal Studies *		
Director of Honors College *		
Provost *		
Additional signatures as appropriate: (include title)		
UWUCC Co-Chairs	<i>Gail Schriest</i>	4-3-03

\* where applicable



**Part II: THTR 322 Course Revision Description of the Curriculum Change**  
**Section 1: Syllabus of Record**

**I. CATALOG DESCRIPTION**

THTR 322: Costume Design, 3 credits  
3 lecture hours  
0 lab hours  
(3-01-3sh)  
Prerequisites: TH 116 or permission

An introduction to the discipline of costume design for the theater with an emphasis on script analysis, figure drawing, character definition, and control of the design elements, supplemented by an overview of costume history.

**II. COURSE OBJECTIVES:**

Students will be able to:

1. Express an understanding of the role of the costume designer within the collaborative process of creating theater.
2. Demonstrate how periods of fashion may be applied to costume design choices.
3. Create costume renderings and accompanying paperwork appropriate for characters in a play.
4. Analyze a play from the point of view of a costume designer.
5. Develop a conceptual framework for making design decisions.
6. Conduct research appropriate to the design of costumes for a play.
7. Use freehand sketches to communicate design ideas.
8. Respond critically to the designs of others.

**III. DETAILED COURSE OUTLINE:** (note each week of instruction typically includes lectured material, guided in class exercises, and student critiques of their presentations)

**A. THE ROLE OF THE COSTUME DESIGNER (one week)**

- Overview of the fundamental principles of theatrical design as they apply to costume design
- What a costume designer creates
- The designer's relation to the production organization
- Representative designers
- The designer's relationship to the script

**B. THE PLAYSRIPT AND THE PRODUCTION (one week)**

- Plays as a constant
- A designer's analysis of a script
- The designer's relationship to the director
- Establishing period style and production approach
- The production book

- C. COSTUME RESEARCH AND PERIOD STYLE (five weeks)
  - Seeing the costume (silhouette, line, cut and construction)
  - Fabric choices
  - Research choices
  - Ancient garments
  - Gothic and Renaissance garments
  - Elizabethan, Restoration and Georgian
  - Directoire, Romantic and Crinoline
  - Bustle and Fin de Siecle
  - 20<sup>th</sup> Century
  
- D. COSTUME RENDERINGS AND COSTUME PLOTS (three weeks)
  - Preliminary sketches
  - Color
  - Final sketches
  
- E. PROJECT DESIGN WORK (three weeks)
  - Project design work on a play of the instructor's choice
  - Guided research and initial design ideas
  
- F. THE PRODUCTION PERIOD (one week)
  - Readthroughs and design presentation
  - Measurements and rehearsals
  - Communication and stage management
  - The designer and the costume shop
  - Dress rehearsals

#### **IV. EVALUATION METHODS**

The FINAL GRADE will be determined through an average of grades given over the semester weighted by the percentages indicated below.

Class participation (10%): through evaluation of peer critiques as well as in-class participation.

Mid-term examination (20%): an objective exam of the role of costume designer and periods of fashion history.

Design projects (60%): creative design projects on playscripts of the instructor's choice. Students will be evaluated on their ability to analyze the play, develop a credible conceptual framework, conduct appropriate research and create renderings and supporting paperwork.

Final presentations (10%): students will present a portfolio of what they have created in class. An opportunity to rework prior designs or demonstrate new learning will be provided.

## V. REQUIRED TEXTBOOKS:

Ingham, Rosemary and Liz Covey. *The Costume Designer's Handbook*, 1992.  
Play scripts of the instructor's choice for project work

## VI. SPECIAL RESOURCE REQUIREMENTS:

Sketchbook  
Drawing Pencils and Erasers  
Watercolors  
Markers

## VII. BIBLIOGRAPHY:

- Anderson, Barbara & Cletus. Costume Design (2<sup>nd</sup> ed). New York: Wadsworth Publishing Co., 1998.
- Barton, Lucy. Historic Costume for the Stage, Boston: Walter H Baker Co., 1961.
- Boucher, Francois. 20,000 Years of Fashion. New York: Harry N. Abrams, 1987.
- Cunningham, Rebecca. The Magic Garment: Principles of Costume Design. Chicago: Waveland Press, 1989.
- Laver, James. Costume and Fashion: A Concise History (4<sup>th</sup> ed). New York: Thames & Hudson, 2002.
- Motley. Designing and Making Stage Costumes. New York: Theatre Arts Books, 1992.
- Payne, Blanche. History of Costume (2<sup>nd</sup> ed). New York: Addison-Wesley Publishing Co., 1992.
- Pecktal, Lynn. Costume Design: Techniques of Modern Masters. New York: Back Stage Books, 1993.
- Zelanski, Paul and Mary Pat Fisher. Design: Principles and Problems. New York: Wadsworth Publishing Co., 1995.

***Section 2. Summary of the Proposed Revisions:***

This revision:

- a) changes prerequisite from THTR 120 Stagecraft, to THTR 116 Fundamentals of Theatrical Design
- b) specifies objectives of the course which build on the objectives of TH116.

***Section 3. Justification/Rationale for the revision:***

It has been at least 15 years since THTR 322 Costume Design was formally revised. In 1995, the Department of Theater and Dance created a new course, THTR 116 Fundamentals of Theatrical Design, at the suggestion of our accrediting agency--National Association of Schools of Theatre. The purpose of THTR 116 was to provide an introductory overview of theatrical design required for all majors. The purpose of this course, THTR 322, is now to build upon the fundamentals learned in THTR 116 by teaching a method for designing theatrical costumes. It is also certain that curriculum drift has moved this course from its origins, especially with four different costume designers teaching it. Furthermore we wish to change the prerequisite for the course commensurate with its new place in the department's curriculum.

***Section 4: Old syllabus of record:***

The old syllabus of record is absent from departmental files, probably an indication that it hasn't been revised since its creation in 1977. This course originated before the university required a syllabus of record. The attached course syllabus represents how the course has been taught over the past decade and can serve as a basis for comparison.

The current catalog description of the course reads: *Covers design and execution of stage costumes with emphasis on showing how mood and illusion can be created through the proper selection of style, color and texture, supplemented by an overview of stage costuming.*

It is currently offered for 3c-01-3sh, which would not change.

THEATER 322 COSTUME DESIGN  
INSTRUCTOR: ANNIE-LAURIE WHEAT  
EXT. 4474/2654 104D Waller Hall  
OFFICE HOURS: MWF 9:00-11:00 PM  
TR 1:00-2:00 PM OR BY APPOINTMENT

FALL, 1993  
ROOM: Costume Shop  
T/R: 9:45-11:15 a.m.

- SEPT. 2 Introduction
- 7 Costume Design: What it is and what it does.  
9 Costume Design: What it is and what it does.
- 14 The Design Process/the basic "concept"  
16 The Design Process/laying out the figure  
OUTLINE: Project # 1
- 21 Elements of Design: Line  
DUE: Sketch Book  
23 Line  
PROGRESS CHECK: Project # 1
- 28 Elements of Design: Color  
DUE: Project #1  
30 Color  
OUTLINE: Project #2
- OCT 5 Elements of Design: Shape/ Mass/Texture  
7 Putting all of the Design Elements Together  
DUE: Sketch Book **WENCESLAS SQUARE OPENS**
- 12 Costume Renderings/Media  
PROGRESS CHECK: Project #2  
14 Fabric Selection
- 19 Color & Line in Historical Costume Periods  
DUE: PROJECT #2  
21 Color and Line in Historical Costume Periods  
OUTLINE: Project #3
- 26 History and Research: Egyptian/Greek/Roman  
28 History and Research: Early/Late Gothic & Renaissance
- NOV 2 History and Research: Elizabethan/Charles I  
PROGRESS CHECK: Project #3  
4 History and Research: Restoration & Early/Late Georgian
- 9 History and Research: Directoire, Romantic, Crinoline  
11 DUE: Project # 3 (IN CLASS CRITIQUES)  
**THE MISANTHROPE opens**

15 History and Research: Bustle, Fin de Siecle  
 OUTLINE: Project #4  
 17 History and Research: New Century and Class Choice  
 23 NO CLASS due to Play Viewing Assignment  
 25 Thanksgiving Holiday  
 30 HISTORY AND RESEARCH REVIEW  
 PROGRESS CHECK: Project #4  
 DEC 2 \*\*TEST\*\*  
 7 Workshop Day  
 9 Course Wrap-up  
 PROGRESS CHECK: Project #4

FINAL EXAM: Saturday Dec. 18, 1993 12:30-2:30p.m.  
 DUE: Project #4  
 Projects 1,2,3, Sketch Book

COURSE TEXT: Play Scripts: ELEKTRA (Ezra Pound version)  
HISTORIC COSTUME FOR THE STAGE Lucy Barton

GRADING:

Oral Presentation.....10%  
 Project #1.....10%  
 Project #2.....10%  
 Project # 3.....20%  
 Project # 4.....25%  
 Test.....10%  
 Class Participation.....15%

MATERIALS NEEDED: Always bring to class:

Sketch Book (9"x12" or larger) Drawing Pencils 2B & 4B  
 Pencil Sharpener Eraser (Kreaded)  
 When needed bring: Water Colors, Water Color Palette  
 Container for water, Water color brushes, Water color paper

REQUIRED VIEWING: WENCESLAS SQUARE Oct.7-10, 13-16  
 THE MISANTHROPE Nov. 11-14, 17-20

- \*\*The focal point of each project will be announced
- \*\*No makeup opportunity will be given for any announced quiz, project, oral presentation, or test. Any exceptional problem should be brought to the attention of the professor.
- \*\*Coming late is a disturbance and interruption to the class and greatly discouraged.
- \*\* The student is responsible for class materials & assignments despite any lateness (es) or absence (s). Contact the professor or classmates BEFORE coming back to class and be prepared.